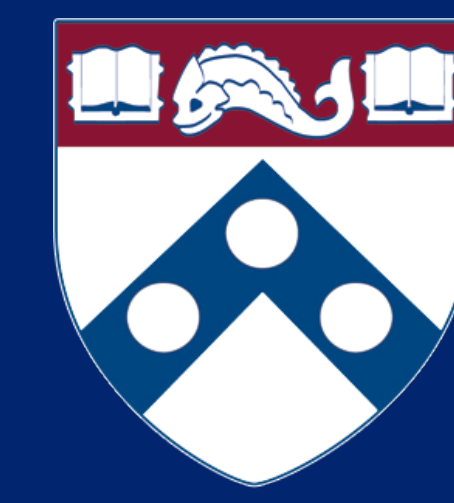




Labeling Panoramas with Spherical Hourglass Networks

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Introduction

- *Contribution*: a model for dense labeling of spherical panoramas in arbitrary orientation and no augmentation. This is the first Spherical CNN architecture that scales to challenging problems such as semantic segmentation.
- *Conclusion*: proper spherical convolutions mitigate sampling problems, achieve $\text{SO}(3)$ equivariance, and scale well to deeper architectures.

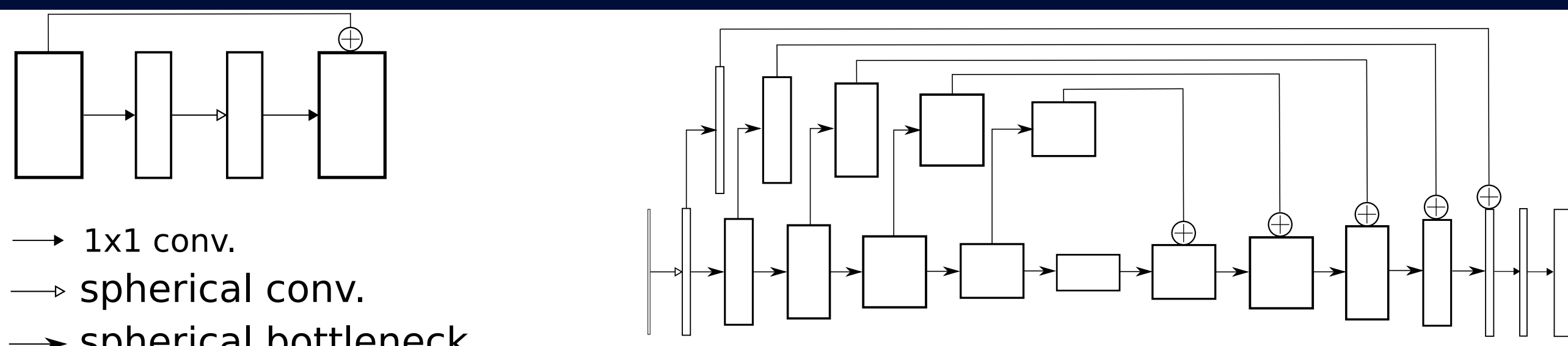
Spherical convolutions

- f, h are functions on the sphere S^2 ,
- $\text{SO}(3)$ is the group of 3D rotations,
- η is the north pole.

$$(f \star h)(x) = \int_{g \in \text{SO}(3)} f(g\eta)h(g^{-1}x) dg, \quad x \in S^2.$$

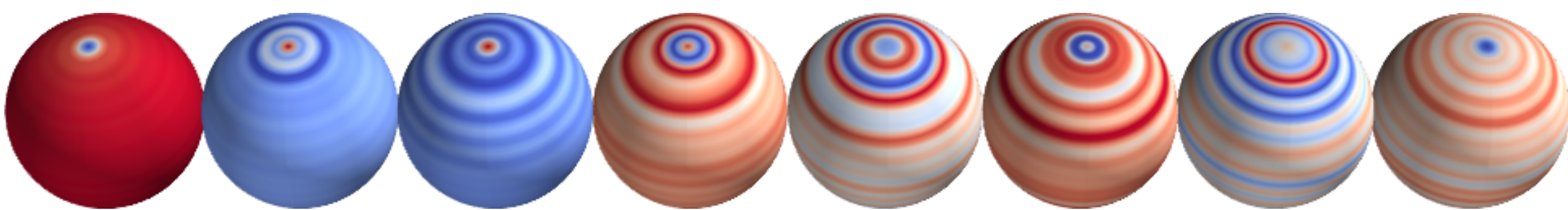
- Computed exactly for bandlimited inputs in the spectral domain (spherical harmonics expansion).
- Filters are zonal. Spherical correlation allows arbitrary filters, but is much more computationally expensive.

Method



Left: Spherical residual bottleneck block. Right: Spherical hourglass architecture.

- Spherical convolution implementation based on Esteves *et al.* ECCV 2018 (oral session 4A, Sep 13 8:30am).
- Filter localization is important, and can be tuned in the spectral parametrization; filters can be dilated as in “Dilated Convolutions” (Yu *et al.* 2016).



Left to right: Increasing number of spectral parameters enlarge the filter receptive field.

- Separation of variables method allows for an efficient convolution even at higher resolutions e.g. 256×256 .
- Spherical residual block, inspired by He *et al.* 2016, allows more expressivity with faster operations.
- Hourglass architecture inspired by Newell *et al.* 2016.
- Nonlinearities break bandlimit assumption, increasing equivariance error. Using a large lowest resolution inside the hourglass (32×32) mitigates the problem.

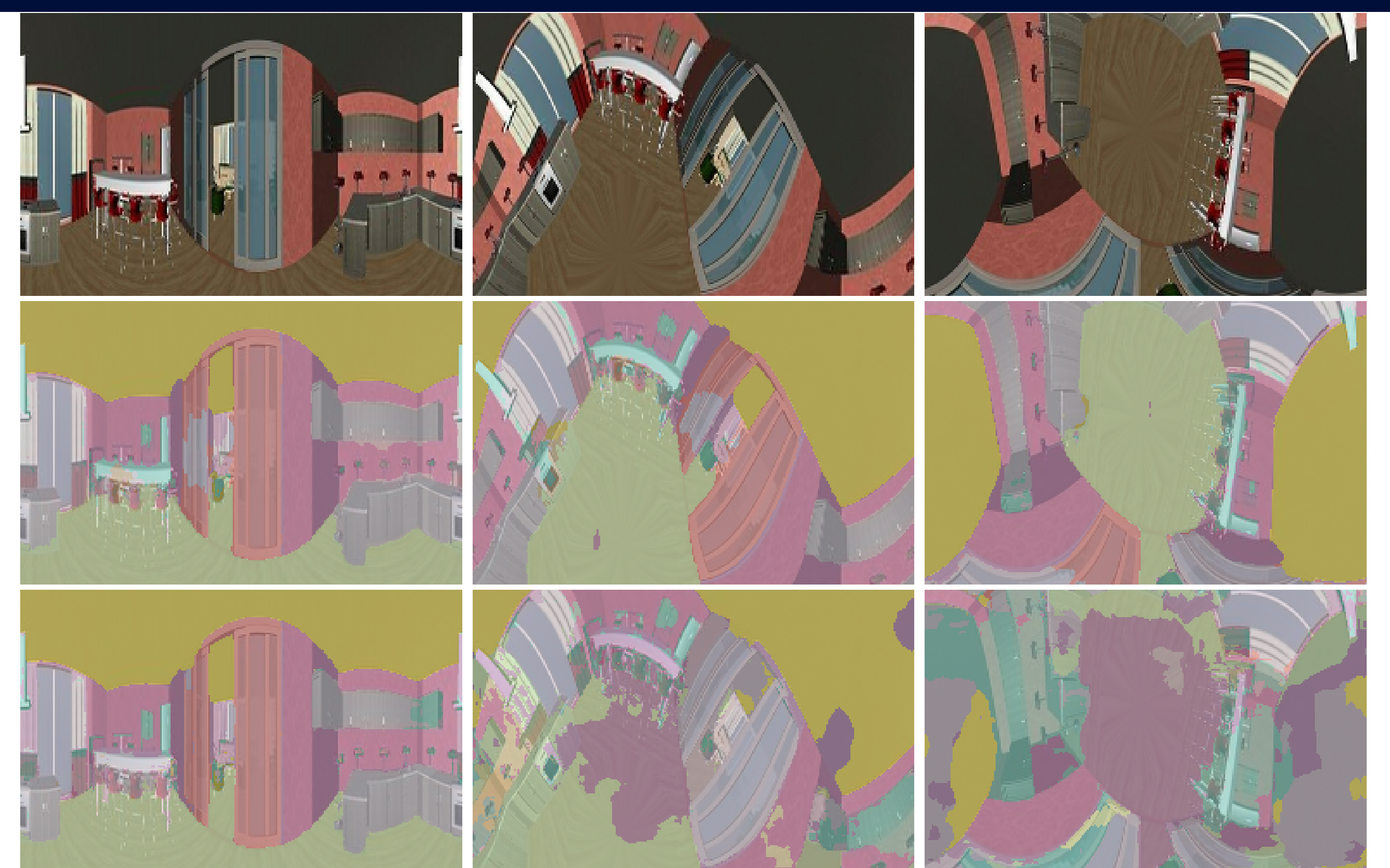
Results

- Experiments on SunCG (Song *et al.* 2017) panoramas.
- Combinations of orientations seen in training/test time (canonical or random 3D rotation).
- Baseline replaces every spherical with a 2D convolution. Mean IoU. c is canonical orientation, $3d$ is arbitrary.

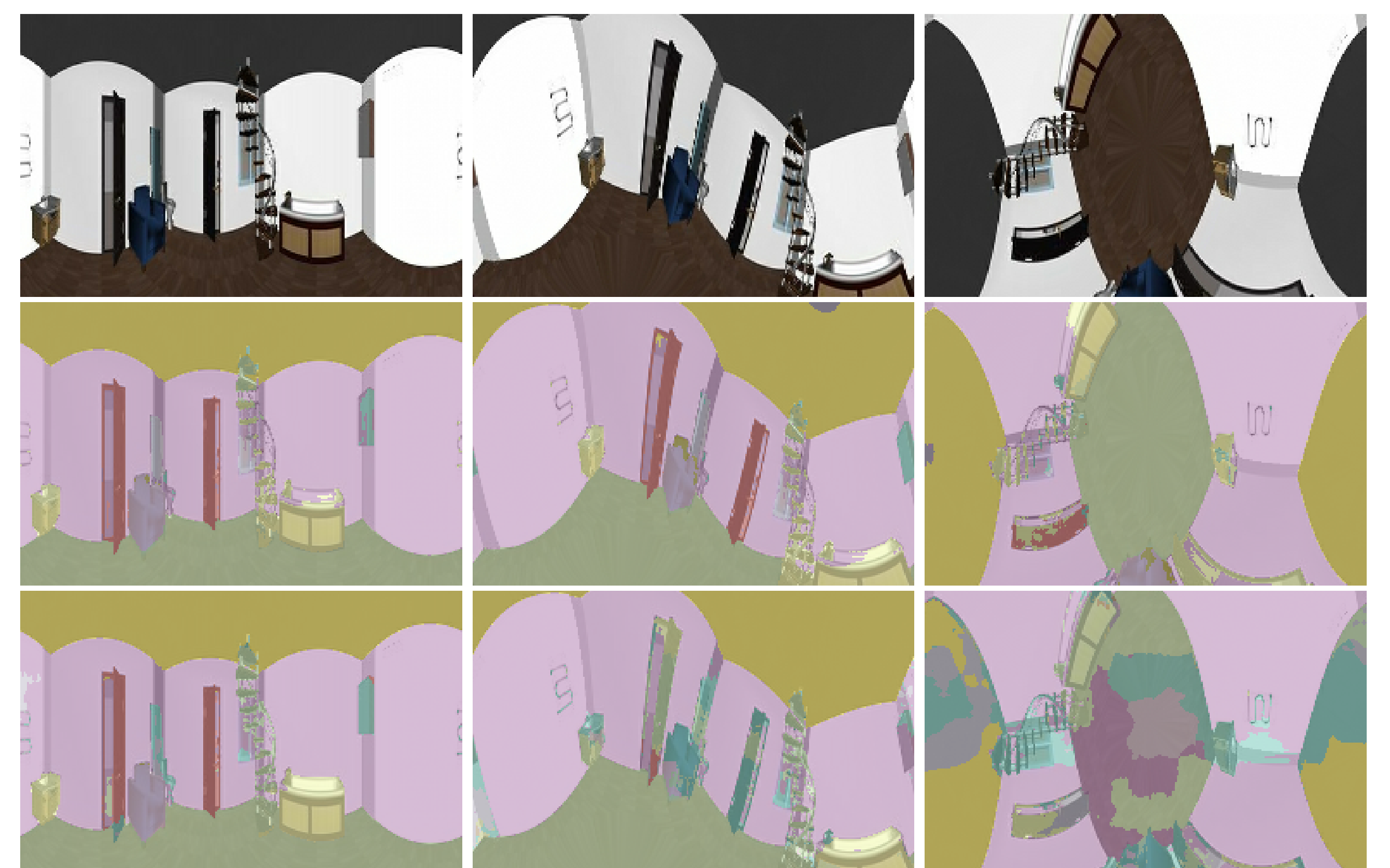
	train/test orientation		
	c/c	3d/3d	c/3d
SCHN (ours)	0.5683	0.5582	0.5024
2DHG	0.6393	0.5292	0.2237
SCHN/global	0.5343	0.5376	0.4758
SCHN/large	0.5983	0.5873	-

- Ours is superior when viewpoint is arbitrary, especially if there are unseen viewpoints in the test set.
- Lower performance on canonical orientation is due to radially symmetric nature of the filters.

Visualization



Scene 1. Top: input panoramas. Middle: Spherical Hourglass predictions. Bottom: 2D Hourglass predictions.



Scene 2. Top: input panoramas. Middle: Spherical Hourglass predictions. Bottom: 2D Hourglass predictions.

Conclusion

- Proper spherical convolutions are advantageous when dealing with spherical images, especially when no viewpoint assumption can be made.
- Deep Spherical CNN architectures are viable for more demanding tasks such as dense labeling.